



BATTER UP! GET READY TO PLAY.... **ChalkTalkSPORTS BASEBALL DICE GAME**

CONTENTS: 2 PITCHER DICE (White with Black Text)
2 BATTER DICE (Red and Blue)
Directions
Mini Baseball Dice Bag

OBJECT OF THE GAME: Score the most Runs in a game.

NOTE: You will need a pen and paper to keep score. Set up the scoring sheet as shown in the example on the back of this instruction sheet.

TO START:

- Each player is given their white Pitcher Die and keeps it throughout the game. The Red and Blue Batter dice are shared by each player and used only when a player is 'Up To Bat'.
- Flip a coin to decide who is the Home Team

LET'S PLAY!

- 1.** The Home Team rolls first. The Home Team begins the game by rolling their Pitcher Die. The Pitcher die is rolled to determine the pitch. (If the Pitcher Die rolls a Home Run or a Strike Out then the Batter does not need to roll and marks their score card accordingly. The Batters dice are not rolled.
- 2.** This is followed by the opposing team being 'Up To Bat' and rolling the 2 Batter Dice together. The team 'Up To Bat' stays at bat until they receive three Strike Outs. **IMPORTANT:** Each roll of the Batter dice is a single play and does not carry over to the next roll. *For example if the Batter rolls a Single and a Double (3 hit total) no RUN is made during this turn and the 3 hits do not carry over to the next turn. The batter begins over again with another roll of the dice.*
- 3.** Strike Out: If a Strike Out is rolled on either the Pitcher die or the Batters dice it counts against the team at bat as a Strike Out. After the batter receives 3 Strikeouts their turn for that inning is over and the Batter Dice are given to the opposing team.

SCORING:

1 point is awarded for each Run. A Run is obtained by:

- a. Rolling a Home Run on either of the 2 Batter Dice (Note: a roll of a Home Run on one batter dice and a Strike Out on the other batter dice is counted as a Strike Out. A Strikeout supersedes a Home Run roll)
- b. A Run is scored when the Batters Dice add up to 4 (Walk = 1, Single = 1, Double= 2, Triple = 3) or when a Home Run is rolled.

The following dice rolls earn 1 point and are equivalent to a Run.

Home Run and any roll of the 2nd die (except for a Strike Out roll)

Walk and Triple

Single and Triple

Double and Double

Double and Triple

Triple and Triple

If the pitcher rolls a Home Run it is an automatic Run for the team 'Up To Bat' and the Batters dice are not rolled.

DURATION:

An inning is complete after each team has had a turn rolling their Batter Dice and they have received 3 Strikeouts. There are 9 innings. If the score is tied after the 9th inning the 2 teams alternate rolls of the Batter Dice until one team breaks the Tie and wins

Playing Time: Approximately 10 minutes per game

Ages: 6 to Adult

WARNING: Not recommended for children under 3 years of age. CHOKING HAZARD